

Joshua Kronengold

Software Engineer and Software Architect with 25+ years of experience at scale

39-20 52Rd ST, Apt GD
Woodside, NY, 11377-3230
646-361-3257
mneme@labcats.org

Key Skills

- Perl (25+ years)
- Linux (25+ years)
- Breaking down concepts into reusable patterns
- Thinking at scale
- Breaking projects down into plans

Hilights

- 25+ years of experience shipping software at scale, including designing and re-architecting services that handle billions of requests per day.
- Expertise in fault-aware architecture, CI/CD pipelines, test-driven development, and resilient systems that maintain uptime and data consistency despite network or hardware failures.
- Proven technical leadership in mentoring distributed teams, translating complex concepts into scalable, high-performance architectures, and guiding less senior developers to deliver production-ready code.
- Hands-on experience with cloud and on-premises technologies and in-memory, high-performance systems.

Work Experience

2022 Apr - **Marigold, New York, NY**, Principal Software Engineer, Legacy and ML teams

2025 Nov

- Acted as a key Subject Matter Expert on central mailing and backend systems, consulting on dozens of projects and issues.
- Architected and d built a proxy system to send millions of triggered mailings per hour to a new backend, saving the company millions of dollars with no loss of business.
- Reworked ML backend to add new pipeline constraints, preventing hundreds of unnecessary critical errors.
- Architected a graceful shutdown of the legacy Cheetahmail platform, which ended in 2025 December.

2017 Jun - **Cheetah Digital, New York, NY**, Principal Software Engineer

2022 Apr

- Rebuilt nightly export system exporting customized exports for hundreds of enterprise clients each interacting with millions of subscribers to produce realtime export directly to clients and to secondary backend systems for AI and other enhanced processing.
- Owned and represented legacy system working for hundreds of clients and mailing millions of subscribers each day.
- Migrated vast majority of mailing system from legacy mailers and backend machines into AWS, allowing the closure of a data-center saving over \$2M/year.

2004 Mar - **Experian, New York, NY**, Software Architect

2017 Jun

- Wrote, designed, reworked, and maintained central systems including the main export system, mailing backend, and dynamic content system, some (like export) from scratch, in a system that at peak processed millions of records per day and handled millions of subscribers.
- Key developer for a full rework of the entire mailing system with new approach focusing on noSQL solutions and using RabbitMQ as a central message broker, designing a new mailing backend from scratch to replace the old one and participating in architecture decisions throughout the whole of the new system and bringing legacy system in line with moderns standards.
- Rearchitected and scaled key backend and nightly export systems from single machine per task to sharded systems that spread the same work over 6 machines with a system that could shard arbitrarily and move tasks from one backend machine to another as systems failed, as well as work with (at the time) modern monitoring solutions such as Splunk.
- Redesigned fragile backend systems for bullet proof and recoverable operation in the face of disk crashes and

hardware failures, using file-based queues with redundancies and backups.

- Architected and shepherded project to implement SAML for key clients, while maintaining existing authentication system, working with a team in Malaysia and championing the use of open source libraries for a successful delivery in weeks.
- Built and maintained Redhat and Debian format packages, and found and fixed bugs in standard library systems, reporting bugs to maintainer as well as keeping a fixed version for our own use.
- As a roving troubleshooter, anticipated errors and dropped response time from days or weeks to hours.
- Orchestrated and redesigned release systems using custom-built tools and later, Jenkins and Puppet.
- Engaged in successful capacity planning and performance analysis, most often using the scientific method, active benchmarking, process of elimination and drill-down analysis.
- Invented novel constant-time AB testing tool with repeatable segmentation, using random saved seeds and hashing algorithms for division.
- Invented tools to prevent XSS (cross site scripting) attacks, authenticating query parameters in a way that maintained 0 storage requirements but dropped attack surface from thousands of openings to nearly zero.
- Analyzed and developed a response to novel security threats, including detecting attacks where multiple variations of the same email address were subscribed to multiple emails by a third actor in order to make clients a party to an external attack.
- Designed system to manage and create hundreds of Domainkeys for clients, rotated periodically, allowing them to maintain separate reputations in the face of a changing mailing reputation environment.
- Architected and implemented changes to a system sending millions of emails a day to allow for and maintain GDPR compliance, including data minimization and right to be forgotten, while keeping responsibility and control in the hands of the clients who were the data owners.
- Architected a content transformation scheme (developed in California and Malaysia) to allow client functions to be run at send time spreading the load across hundreds of outgoing content generation servers.
- Rearchitected and designed a data ingestion system that had previously been backed up for 3 days and was risking losing data to instead, by having it run in real time, adding significant concurrency and splitting and segmenting tasks, so that it never had a delay again for the following 15 years.
- Rearchitected mailing "workorder" processing to automatically spread out load across a cluster of machines, allowing it to scale arbitrarily, and also split a synchronous process to deliver workorders (which had previously caused individual processes to take days and require manual recovery when they failed) into separate tasks, speeding up the typical runtime to seconds with slower jobs waiting until the system was ready for them rather than blocking. This also included a novel scheme to detect and keep track of downtime and slowness among the worker machines, allowing the work to be spread out across authorized machines based on their actual traffic and throughput.

2002 Apr - **Cheetahmail, New York, NY**, Senior Software Engineer
2004 Nov

- Built the core of new export system, starting with 10 clients which eventually scaled up to hundreds of clients with custom exports and allowing for extremely custom scripting on a per-client and per-process type basis, exporting millions of records per day per client.
- Developed a total rework of dynamic content system, changing it from a database-focused cost center to a recursive system that spread load out and ran key merge on individual mailing machines, reducing a bottleneck that would cause mailings to run for hours to one that at worst would take minutes for high-intensity, high-volume mailings.
- Built recursive, hierarchical dynamic content system for triggered mailings which would ingest arbitrary data along a pre-defined scheme and could be client serviced.

2001 May - **Starmedia Networks, New York, NY**, Software Engineer
2002 Jan

- Maintained, debugged, and wrote several modules and extensions (including one involving adding a SOAP interface) on a Mod Perl environment with solid internationalization and security enabled by having Oracle database access negotiated with PLSQL procedures.
- Took a lead role keeping CVS repository maintainable and clean.

1996 Sept - **Winstar, New York, NY**, Senior Developer
2001 May

- Wrote web-based applications and other programs for clients in Perl, Java, C, and Mod Perl
- Was primarily responsible for the programming behind numerous client sites.
- Configured, maintained, and optimized web servers.
- Administered, installed, upgraded, and configured linux systems.
- Taught introductory classes in XML and Java to other developers

1996 Jan - **Eric Marder Associates, New York, NY**, Programmer

July

- Wrote programs for facilitating mailing, quality control and analysis.
- Worked on VAX/VMS.

Education:

- Hunter College: 3 years of coursework (over 1990-1994). Major: Computer Science. Left before graduation to enter the workforce
- Stuyvestant High School: Graduated in June, 1990 (with SATs of 800M/730V)

Skills:

Systems:	Unix (SunOS, Solaris, Novell, BSD), Linux(Redhat, Debian, Ubuntu), Windows, Dos, VM/CMS, Macintosh, VMS
Languages:	Perl (very strong), Java, C/C++, SQL, Pascal, Lisp, Shell Programming, HTML, YAML, JSON, JavaScript, XML, XSL, Python, Ruby
Databases:	Oracle, Informix, Sybase, Mysql, Postgresql, Msql, MS SQL Server, MS Access
Other Technologies:	Emacs, vi, git, Ansible, Puppet, Jenkins, RCS, CVS, Mod Perl, Apache, CGI, VNC, Jserv, Tomcat, ASP, REST, CI/CD, IaC, AWS
Familiar with:	Hive, Spark, Kafka, RabbitMQ, Functional Programming (FP) techniques and concepts

Certifications:

- Sun Certified Java Programmer

References Available on request.